

ASET Science & Engineering Practices (SEP) Tool: Asking Questions and Defining Problems

N	Ja	me		r I	n.
ľ	Nα	HIL	= U	, ,	v:

Lesson/Unit Title:	Intended grade:
--------------------	-----------------

	Asking Questions and Defining Problems: A practice of science is to ask and refine questions that lead to descriptions and explanations of					
SEP 1 natural and designed world(s) works and which can be empirically tested. Engineering questions clarify problems to determine criter						
		solutions and identify constraints to solve	neers also ask questions to clarify ideas.			
Components of SEP		Mark with "x"	What teacher actions were taken	What are the students doing?		
In this lesson/unit plan, it is clear that		if present in	to facilitate this component for			
<u>students</u> have a structured opportunity to:		lesson	students?			
Ask questions based on observations and/or						
other appropriate information of a scientific						
phenomenon						
,						
		ate, identify, and/or evaluate questions				
		an be systematically investigated (i.e.,				
	•	ons that are				
1	testar	le/investigable/scientific)				
3) .	Ask q	uestions that challenge the premise of an				
	argun	ent or interpretation of a data set *				
4)	[Engir	neering] Define or describe a problem				
		an be solved (through an object, tool,				
]	proce	ss, and/or system)				
Notes on Context/Special Considerations (part of school year, differentiation, student developmental considerations, etc.):						
trotes on context/special constuct ations (part of school year, unferentiation, student developmental constuerations, etc.).						

©2015 California State University East Bay All Rights Reserved. Any unauthorized reprint or use of this document is prohibited under federal law. *Project Next Gen ASET* was supported by a grant to the California State University East Bay by the National Science Foundation Discovery Research K12, Award No. DRL-1418440. PI: michele.korb@csueastbay.edu or contact corinne.lardy@csus.edu, michelle.sinapuelas@csueastbay.edu

^{*} Not present until 6-8 Grade Band



ASET Grade Band Criteria (Grade Bands: K-2, 3-5)

Science & Engineering Practices

SEP 1: Asking Questions and Defining Problems: Asking questions and defining problems in the K-2 builds on prior experiences and progresses to simple descriptive questions that can be tested. In 3-5 they build on K-2 experiences and progresses to specify qualitative relationships.

By the end of the grade band <u>students</u> will have had a structured opportunity to develop an understanding of each of these. Individual lessons or units

should include opportunities for **students** to practice one or more of the following components

		K-2 Grade Band	3-5 Grade Band
1)	Ask questions based on observations and/or other appropriate information of a scientific phenomenon	Students generate their own questions based on observations/curiosity/and/or prior experiences to find more information about the natural and/or designed world(s)	Students: a. continue from K-2 to generate their own questions based on observations/curiosity/and/or prior experiences to find more information about the natural and/or designed world(s) b. generate their own questions about what would happen if a variable is changed
2)	Generate, identify, and/or evaluate questions that can be systematically investigated (i.e., questions that are testable/investigable/scientific)	Students will ask and/or identify questions that can be answered by an investigation	Students will: a. identify scientific (testable) and non-scientific (non-testable) questions b. ask questions that can be investigated within the scope of the classroom or an outdoor environment and predict reasonable outcomes based on patterns such as cause and effect relationships
3)	Ask questions that challenge the premise of an argument or interpretation of a data set *	Not present until 6-8 Grade Band	Not present until 6-8 Grade Band
4)	[Engineering] Define or describe a problem that can be solved (through an object, tool, process, and/or system)	Students will define a simple problem that can be solved through the development of a new or improved object or tool.	Students will: a. use prior knowledge to describe problems that can be solved b. define a simple design problem that can be solved through the development of an object, tool, process, or system and c. identify and describe criteria (desirable features) for success and constraints (limits) on materials, time, or cost

©2015 California State University East Bay All Rights Reserved. Any unauthorized reprint or use of this document is prohibited under federal law. *Project Next Gen ASET* was supported by a grant to the California State University East Bay by the National Science Foundation Discovery Research K12, Award No. DRL-1418440. PI: michele.korb@csueastbay.edu or contact corinne.lardy@csus.edu, michele.sinapuelas@csueastbay.edu